

At All Costs

3
 Affect all allies

 Suffer 1 damage for each ally whose hit point value increased with the Heal ability.

2

2

10

Summon Reinforcement

You control the movement of this summon

: 1	: 2
: -	: -

1

Rallying Cry

Attack 3
 DISARM

2

2

71

Summon Banner of Strength

: 4	: -	: -	: -
All allies in Range 2 add +1 Attack to one of their attacks each turn.			

2

Unbreakable Wall

Attack 3
 PUSH 1

2

2

83

Shield

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All of your ranged attacks have Range -1.

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Javelin

Attack 3
 Range 3

2

2

21

Move

4

Deflecting Maneuver

Attack 2

 All attacks against you this round gain Disadvantage.

2

2

15

Shield

2

This Shield only applies to ranged attacks.

Tip of the Spear

Attack 3
 PIERCE 3

2

2

67

Move

4



Banner Spear



Banner Spear



Banner Spear



Banner Spear



Banner Spear



Banner Spear

Combined Effort

Attack ⚔ 4
WOUND

Two allies within Range ⚔ 2 may perform
Move 🐾 2

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Set for the Charge

Any time an enemy moves from a hex not adjacent to you to a hex adjacent to you this round, that enemy suffers 2 damage.

Move 🐾 4
Attack ⚔ 3

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Pincer Movement

Attack ⚔ 5
MUDDLE

Move 🐾 1
Loot 🗡 1

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Regroup

Heal 🩸 2
Range ⚔ 2
REGENERATE

Two allies within Range ⚔ 3 may perform
Move 🐾 3

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Resolved Courage

Attack ⚔ 3
IMMOBILIZE

Add +1 Attack ⚔ to your next attack action this turn.

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Incendiary Throw

Attack ⚔ 1
Range ⚔ 3

If the target suffers damage from this attack, the target and all enemies adjacent to the target gain WOUND.

Summon Torch Bearer

🩸: 5	🐾: 2
⚔: 1	⚔: -

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Banner Spear



Banner Spear



Banner Spear



Banner Spear



Banner Spear



Banner Spear

Driving Inspiration

Attack ⚔️ 2
Range ⚔️ 4

Summon Banner of Hope

All allies in Range ⚔️ 2 perform a "Heal 1, self" action at the start of each of their turns.

Heal 1

Move 2

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Pinning Charge

Attack ⚔️ 2
Range ⚔️ 3

Add +1 Attack ⚔️ for each ally adjacent to the target.

Move 2

Three allies within Range ⚔️ 4 may perform

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Meat Grinder

Attack ⚔️ 4
WOUND

Move 3

Heal 1
REGENERATE

Range ⚔️ 1

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Let Them Come

Attack ⚔️ 2
POISON

Heal 2

Affect self and ally in the green hex

Summon Banner of Courage

All adjacent allies gain Shield 1.

Shield 1

Move 2

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Head of the Hammer

Attack ⚔️ 7
STUN

Move 5

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Boldening Blow

Attack ⚔️ 3
DISARM

Target one enemy in the depicted area

BLESS

Affect all allies in the green area

Move 2

Two allies within Range ⚔️ 3 may perform

Move 3

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Banner Spear



Banner Spear



Banner Spear



Banner Spear



Banner Spear



Banner Spear



